

# Technomagic Nos. 1–13 (1990–1992)

## Technomagic No. 1 – July 1990

Double Sandwich Transpo (Justin Higham)  
Two-Step Fantastic Move (Edward Marlo)  
Mexican Promise (Higham)  
Do It Right (Marlo)  
Two Packet Transpo Finesse (Higham)

## Technomagic No. 2 – August 1990

Clear-Cut Jazz Aces (Marlo)  
Pocket Prediction (Higham)  
    Perfect Pocket Prediction  
    Named Pocket Prediction  
    One Deck Perfect Prediction  
    Influential Ace  
    A Streamlined Approach  
Before Our Time (Marlo & Higham)

## Technomagic No. 3 – September 1990

The Mechanical Queens (David A. Vogt)  
    Mechanical Pick-Off  
    The Mechanical Queens  
    Mechanical Queens Finesse (Marlo)  
    Mechanical Pick-Off Double Change (Marlo)  
Auto-Speller (Higham)  
Surprise Come-Back (Marlo)  
Kelly Up (John Carey)  
    Applications  
    In the Hands  
Modified Shuffle Pass (Higham)

## Technomagic Extra No. 1 – September 1990

Twisting In The Nineties (Jack Avis & Justin Higham)  
Thought Indicator (Higham)  
    Super Thought Indicator

## Technomagic No. 4 – October 1990

Jeu Double (Daniel Rhod)  
The Rapid Shuffle Stack (Higham)  
    Reverse Rapid Shuffle Stack  
    Slow-Motion Stripout Shuffle  
Sophisticated Open Travelers (David Solomon)  
Variations On The Vernon Stripout Addition  
    Immediate Stripout Addition (Marlo)  
    Instant Stripout Addition (Higham)  
    Combination Cull And Addition  
More Than One Ambition (Higham)  
    More Than One Transposition

## Technomagic No. 5 – November 1990

Secrets Of The Mind (Higham)  
One Hand Card Switches  
    Latest One Hand Switch (Marlo )  
    Sleightless One Hand Switch (Higham)  
    Almost Like Trick Photography (Higham)  
False Insertion Move (Allan Ackerman)  
Latest Ace Assembly (Marlo)  
Two Routines Based On “The Homing Card”  
    Hole Card Changeo (Higham)  
    Hole Card Collecto  
    Direct Collect

**Technomagic No. 6 – December 1990**

Sudden Sandwich (Solomon & Marlo)

First Method

Second Method

One Riffle Shuffle Stack (Higham)

Invisible Add-On Move (two methods) (Marlo)

Mental Mirage (ten methods) (Higham)

**Technomagic Extra No. 2 – December 1990**

Casual Throw Change (Neal C. Elias)

Ambiguous Promise (Higham)

Interlaced Transpo Finesse (Higham)

**Technomagic No. 7 – January 1991**

Clear As Crystal (Bobby Bernard & Justin Higham)

Unexpected Poker Deal (Marlo)

Hocus-Locus (four methods) (Higham)

**Technomagic No. 8 – February 1991**

The FAB Change Sequence (Roger Crosthwaite)

Variations 1, 2, 3

Easy X-Change (Higham)

Double-Back Clean-Up

Undercover Quickie (Marlo)

Overturn (Higham)

Overturn Transpo

Overtured

Repeat Code 678

**Technomagic No. 9 – March 1991**

Not Quite Charlier (Marlo)

Hofzinger Triumphs In One Shuffle (Higham)

Moves, Sleights And Other Ideas (Marlo)

Bottop Change Plus Coin

Finessed Bottop Change

Finessed D'Amico Change

Block Swing Slip Cut

The Business Card Trick (Bernard)

Twist And Collect (Higham)

**Technomagic Extra No. 3 – March 1991**

Automagic (Higham)

Mental Subtraction

Reversatile

Magnetic Jacks (Higham)

**Technomagic No. 10 – April 1991**

Easy-Change Routine (Higham)

Routined From Scratch (Marlo)

The Invisible Transfer Move (Higham)

Invisible Transfer Multiple Shift

**Technomagic No. 11 – May 1991**

Placement Pick-Off Switch (Marlo)

Simulated Coincidence

Applications For The Longitudinal Angle Palm (Higham)

Double Longitudinal Side Steal

Longitudinal Fan Steal

New Approach Assembly (Higham)

First Approach Assembly

Second Approach Assembly

Third Approach Assembly

**Technomagic No. 12 – June 1991**

The Fake Slip Cut (Higham)

Open Slip Cut

Fake Slip Cut

Ace Is Up (two methods)

Fake Slip Cut Steal

Fake Slip Cut Load

F. S. C. Sandwich Transpo

Ace Is Down

Face Is Up

The Ultimate Card To Pocket (four versions) (Marlo)

**Technomagic Extra No. 4 – June 1991**

Clairvoyant (Higham)

Simple Clairvoyant

Super Clairvoyant

**Technomagic No. 13 – 1992/2007**

Turn Of Events (Higham)

Complex Turn Of Events

Estimation Effects (Higham)

Perfect Estimate

Another Perfect Estimate

Underground Revolving Control (Higham)

Delayed Double Cut Control

Locating Aces (Higham)

Seeing Is Believing (Higham)

Tabled Longitudinal Replacement (Higham)

Blank-X-Blank (Higham)